

Hello, I'm Shanel Locke.

Shanel Locke is the creative force behind Shanel Locke Art, where she focuses on digital art and game design. One of her notable projects is "ChallengED," a video game that aims to change the public's perception of the teaching profession by highlighting the challenges teachers face. Locke uses tools like Unreal Engine, Blender, and Adobe Photoshop to bring her characters and environments to life, ensuring they are both visually unique and technically sophisticated.

Let's get to know each other.

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Get in touch.

Shanel Locke

Education

2021 - Present
M.F.A in Media Arts with an
Emphasis in Interactive Media and
Game Design
University of Montana, Missoula

2013 -2017
Bachelor of Science in Health and
Human Performance
University of Montana, Missoula

2013 - 2017
Bachelor of Art
University of Montana, Missoula

2005 - 2007
Certificate of Applied Science in
Culinary Arts
Missoula College, Missoula

Volunteer Service

2016
Missoula Art Museum Art Guide

2015
Missoula Skate Club Volunteer

2014
Zootown Arts Community Center
Intern

Experience

2018 – present / Montana
Independent Artist and Owner of Shanel Locke Art
Created and managed Shanel Locke Art, developing a diverse portfolio of
artworks and increasing client base by 30%
>Developed and maintained a professional website, showcasing artwork and
facilitating online sales.

2022 – present / University of Montana / Missoula
Adjunct Professor
Taught Creative Coding I, Introduction to Web Design, and Principles of
Interactive Media to 100+ students, resulting in a 90% course completion rate
>Developed and delivered engaging online course content through Moodle and
Canvas, increasing student engagement by 25%
> Provided timely and constructive feedback on assignments and projects,
leading to a 30% improvement in student performance and satisfaction
> Facilitated virtual class discussions and critiquing sessions, enhancing critical
thinking and collaborative skills among students, as reflected in positive course
evaluations

2021 – 2023 / Dutton / Brady School District / Missoula
Substitute Teacher
Effectively managed classroom behavior for 20+ students, ensuring a positive
learning environment
> Rapidly interpreted and implemented lesson plans, maintaining continuity of
instruction
> Created comprehensive reports, resulting in improved communication and
continuity for the permanent teacher

2020 - 2021 / Las Vegas School District / Las Vegas
K-5 Art Teacher
Developed and taught interactive art curriculum for 800+ elementary students,
enhancing engagement and creativity
> Utilized digital tools and classroom activities to accommodate diverse learning
styles in a low-income school.

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Awards

Big Sky Game Design and
Interactive Media Scholarship

Ivan Morrison Endowed
Scholarship in the Arts - Music

Art Odyssey Scholarship Fund

In the News

2020
Featured Artwork on "Perspective
Dion Project"

2019
Fairview Artist Gives New
Perspective to Landmarks

2020
Williston Wrap Project

2017
University of Montana Ceramics
Program Creates Large Sculptures,
Tight Community

2016
Run Wild Member Spotlight

2015
Montana Magazine

Experience continued

2017 – 2020 / Fairview School District / Fairview

Physical, Health, and Art Education Teacher (K-12)

Created a dynamic, creative environment, fostering artistic ability in 150+ students through varied projects and activities

> Developed health education materials that increased student participation by 30%, promoting engagement and understanding of health topics

> Implemented engaging activities that improved fine and gross motor skills, leading to a 20% increase in students' physical well-being

2017 - 2018 / Fairview Public Pool / Fairview

Lifeguard and Swim Instructor

Responded to emergencies, ensuring the safety of 100+ pool patrons, reducing incident response time by 50%.

> Administered emergency care and treatment to injured patrons, maintaining a safe environment and reducing injury recovery time by 30%

> Conducted swimming lessons for 50+ students, using recognized techniques to improve swimming proficiency by 40%.

2015 - 2016 / Missoula College / Missoula

Teaching Assistant

Selected from a pool of 50+ candidates as a teacher assistant for the University of Montana's anatomy and physiology nursing program

> Conducted cadaver dissections and provided lab instruction to 100+ nursing students, enhancing their practical knowledge and skills

2016 / University of Montana Recreation Youth / Missoula

Camp Counselor

Instructed swim lessons for 30+ children, resulting in a 50% increase in swim proficiency

> Organized and led activities for groups of 30+ children, promoting teamwork and skill development

> Ensured safety and facilitated the development of campers, achieving a 95% satisfaction rate from parents and campers